

Workspace of planar 20-link manipulator

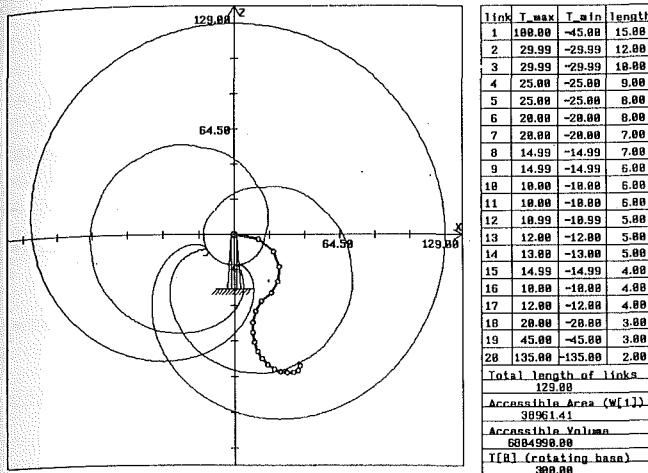


Fig. 3 The boundary workspace of the 20-link manipulator

the developed angle selection code system is very efficient in plotting workspaces, especially, for a system with a large number of degrees of freedom. Numerical examples were shown for the manipulators with revolute joints and it was shown that the developed algorithm works well for any  $n$ -link planar system.

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# Kinematic Analysis and Design of Articulated Manipulators with Joint Motion Constraints

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For an articulated manipulator with joint rotation constraints, we show that the maximum workspace is not necessarily obtained for equal link lengths but is also determined by the range and mean positions of the joint motions. We present

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expressions for sectional area, workspace volume, overlap volume and work area in terms of link ratios, mean positions and ranges of joint motion. We present a numerical procedure to obtain the maximum rectangular area that can be embedded in the workspace of an articulated manipulator with joint motion constraints. We demonstrate the use of analytical expressions and the numerical plots in the kinematic design of an articulated manipulator with joint rotation constraints.

## 1 Introduction

The concept of a manipulator workspace and the workspace of the manipulator regional structures has been studied extensively and is well understood (Roth, 1975; Kumar and Waldron, 1980; Hansen et al., 1983; Sugimoto and Duffy, 1981a,b; Tsai and Soni, 1984). Most of the results assume unconstrained joint motions and are not directly applicable to industrial manipulators which usually have limited joint motions. Several researchers have discussed the design of manipulators based on workspace considerations (Tsai and Soni, 1984; Paden, 1986). Again, these are based on the assumption of complete joint rotation. For a manipulator with joint constraints, Rastegar and Deravi (1987) discussed the number of possible configurations as a function of the "overlap" and the "location" of the joint rotation range. Gupta (1986) pointed out the effect of rotation ranges of links on the number of possible configurations. Their treatment is, however, not analytical. Vijaykumar et al. (1985) have discussed the effect of joint limits on workspace and dexterity. However, the design problem is not addressed. In this paper, we present analytical expressions for sectional area, volume, work area and bounding surfaces for an articulated manipulator. We also present a method to choose link lengths, joint ranges and their mean positions to obtain a workspace of given size.

In manipulator applications, such as welding and painting, the total workspace is of less importance. It is more important to know the optimum location and orientation of the part in the workspace since this would allow the operator or task planner to compute how much painting or welding can be done in one setting of the part and the manipulator and thus maximize the use of the manipulator. Very little is known about embedding regular shapes in the workspace. We present an algorithm to obtain the maximum rectangle that can be embedded in the workspace of an articulated manipulator with joint motion constraints.

## 2 Articulated Manipulators with Joint Constraints

To study the workspace of an articulated manipulator, shown schematically in Fig. 1, we consider the so-called wrist point. Denoting the wrist point by  $(x_w, y_w, z_w)^T$ , and by using the well known  $4 \times 4$  matrix transformations (Paul, 1981), we can write

$$(x_w, y_w, z_w) = \{ (a_2 c_2 + a_3 c_{23})c_1, (a_2 c_2 + a_3 c_{23})s_1, a_2 s_2 + a_3 s_{23} \} \quad (1)$$

where  $a_2, a_3$  are the link lengths and  $c_{(\cdot)}, s_{(\cdot)}$  denote cosine and sine of angle  $(\cdot)$ , respectively. We can eliminate two out of the three  $\theta$ 's from Eq. (1) to obtain equations of the form

$$4a_2^2(x_w^2 + y_w^2)c_2^2 - (x_w^2 + y_w^2 + z_w^2 + a_2^2 - a_3^2 - 2a_2s_2z_w)^2 = 0 \quad (2)$$

$$2a_2a_3c_3 + a_2^2 + a_3^2 - (x_w^2 + y_w^2 + z_w^2) = 0 \quad (3)$$

Equations (2) and (3) represent two families of surfaces but the solid region described by them is the same and is the workspace of the manipulator. The above equation can also be used to study the workspace of a manipulator which has joint motion constraints. If, for example,  $\theta_2$  is between  $\theta_{2_{\max}}$

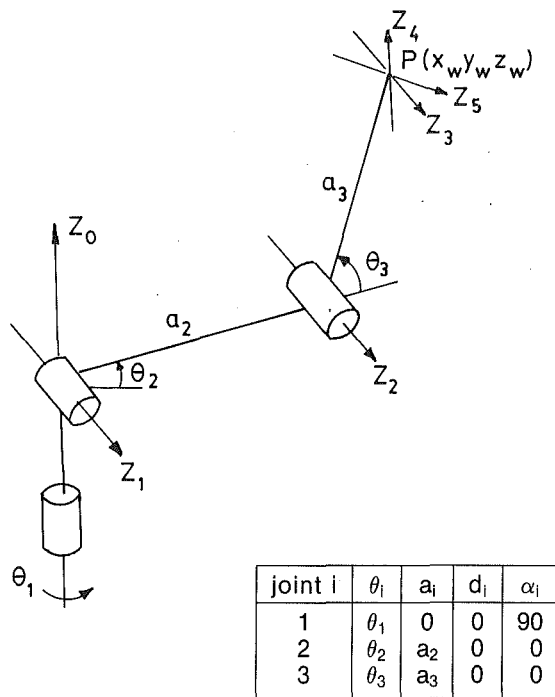


Fig. 1 An articulated manipulator

and  $\theta_{2\min}$ , we can find the bounding surfaces by simply substituting  $\theta_{2\max}$  and  $\theta_{2\min}$  in the above equation.

Instead of using the maximum and minimum values of  $\theta_i$  ( $i=1, 2, 3$ ), we introduce the mean position and the range of joint motion. The range of the  $j$ th joint,  $\theta_{jr}$ , and its mean position,  $\theta_{jm}$ , in terms of the maximum,  $\theta_{j\max}$ , and the minimum  $\theta_{j\min}$  are given by

$$\begin{aligned} \theta_{jr} &= \theta_{j\max} - \theta_{j\min} \\ \theta_{jm} &= 1/2(\theta_{j\max} + \theta_{j\min}) \quad j=1, 2, 3 \end{aligned} \quad (4)$$

The maximum number of bounding surfaces can now be obtained by considering Eqs. (2) and (3). There are three cases.

Case 1: If  $\theta_{3m} = 0$ , then we get four surfaces—two corresponding to extreme values of  $\theta_2$ , one corresponding to  $\theta_3 = 0$  and one corresponding to extreme values of  $\theta_3$ . In Fig. 2(a), we show the four boundary curves in the  $Y_0$ - $Z_0$  plane.

Case 2: If  $\theta_{3m} \neq 0$ , but  $\theta_3$  contains 0, then we get six surfaces. Figure 2(b) shows the six boundary curves in the  $Y_0$ - $Z_0$  plane.

Case 3: If  $\theta_{3m} \neq 0$  and  $\theta_3$  does not contain 0, then we get only 4 surfaces. In Fig. 2(c), we show the four boundary curves in the  $Y_0$ - $Z_0$  plane.

The extreme distance line joining the boundary point and the origin need not intersect the intermediate joint axis. The offset,  $e_f$ , defined as the distance between the extreme distance line and the third joint axis is given by  $a_2 a_3 s_3 /$

$\sqrt{z_w^2 + (x_w c_1 + y_w s_1)^2}$ . It is clear that only if the range of  $\theta_3$  includes zero, then the extreme distance line and the third joint axis intersect.

The number of configurations to reach a generic point in the workspace of an articulated regional structure depends on the range of the angles  $\theta_1$  and  $\theta_3$ . It is clear from Eq. (1) that if  $\theta_3$  does not contain 0 or  $\pi$ , then we can get utmost one value of  $\theta_3$  and thus one configuration. Whereas if  $\theta_3$  contains 0 or  $\pi$ , we will get two configurations. Similarly we will get two values of  $\theta_1$  if  $\theta_1$  contains  $\pi$  and one value if it does not contain  $\pi$ .

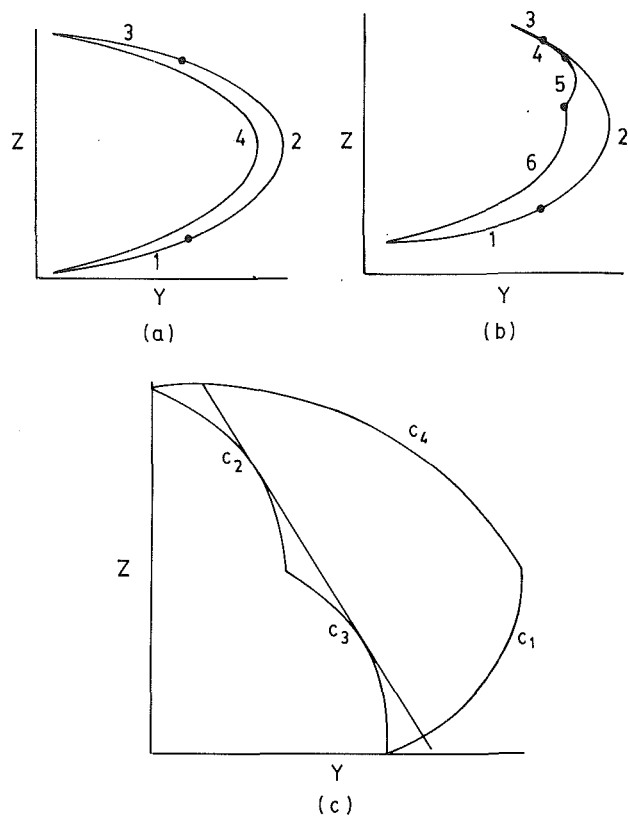


Fig. 2 Sections of workspace in  $Y_0$ - $Z_0$  plane for different cases

**2.1 Boundary Curves.** As shown in Fig. 2, there are three cases for the boundary curves. Cases 1 and 2 were observed to yield smaller workspace volume and are discussed in Dwarakanath (1993). The expressions for boundary curves for Case 3 can be easily obtained from Eqs. (2) and (3) by substituting the maximum and minimum  $\theta_i$ ,  $i=1, 2, 3$  and then can be written in terms of  $\theta_{jr}$  and  $\theta_{jm}$  by using Eq. (4) (see Dwarakanath, 1993, for details). The expressions for the intersection points of adjacent curves can be also easily obtained by solving the corresponding equations and are given in Dwarakanath (1993).

**2.2 Workspace Volume.** The workspace volume is a solid of revolution of the area bounded by the curves  $C_1$  through  $C_4$ . The area bounded by the four curves, for Case 3 is given by

$$A = A_1 + A_4 - A_2 - A_3 \quad (5)$$

where  $A_i$ ,  $i=1, \dots, 4$  is the area under the curve  $C_i$ ,  $i=1, \dots, 4$ , and is obtained by integration between the intersection points. After some algebraic manipulation we can show that  $A$  in terms of mean position and range of  $\theta_2$  and  $\theta_3$  is given as

$$A = 2a_2 a_3 \theta_{2r} \sin(\theta_{3m}) \sin(\theta_{3r}/2) \quad (6)$$

It must be noted that if  $\theta_{3m}$  is zero or the range of  $\theta_3$  contains zero [see Figs. 2(a) and 2(b)], then the limits of integration and the right-hand side of Eq. (5) have to be altered appropriately. We can observe from Eq. (6) that for a constraint on the link lengths of the form  $a_2 + a_3 = K$  constant and for a given range and mean position of  $\theta_2$  and  $\theta_3$ , the maximum value of  $A$  is obtained when  $a_2 = a_3 = K/2$ .

Once the sectional area is known, we can obtain the workspace volume as a solid of rotation of the sectional area. The expression of the volume in terms of ranges and mean position of the joint angles is given as

$$V = (1/2)\theta_1 \sin(\theta_{2r}/2)[2a_2a_3^2(\theta_{3r} \sin \theta_{2m} - \sin \theta_{3r} \sin(2\theta_{3m} + \theta_{2m})) - 8a_2^2a_3 \cos \theta_{2m} \sin \theta_{3m} \sin(\theta_{3r}/2)] \quad (7)$$

As can be observed from Eq. (7), the volume is a function of link lengths, mean positions and ranges of joint motions. The maximum volume for  $a_2 + a_3 = K$  constant is obtained by substituting  $a_3 = K - a_2$  in Eq. (7) and setting  $\partial V/\partial a_2 = 0$ . This gives a quadratic equation in  $a_2$  which can be solved as

$$a_2 = \{K/3(K_2 + 4K_3)\} \{K_2 + 2K_3 + \sqrt{(K_2^2 + 2K_3)^2 + 12K_3^2}\} \quad (8)$$

where,

$$K_2 = \sin \theta_{2m} - \sin \theta_{3r} \sin(2\theta_{3m} + \theta_{2m}),$$

and

$$K_3 = \cos \theta_{2m} \sin \theta_{3m} \sin(\theta_{3r}/2).$$

It may be noted that the negative sign before the square root term gives  $a_2 < 0$  and hence is not used. As can be seen from the above equation, the maximum volume does not occur always for  $a_2 = a_3 = K/2$ , but depends on the ranges and mean positions of the joints. In Fig. 3, we plot the normalized volume,  $V/[(4/3)\pi(a_2 + a_3)^3]$ , as a function of link ratio for various  $\theta_{2m}$ . One can easily obtain similar design charts for other joint mean positions and ranges.

**2.3 Work Area.** We call the area determined by the intersection of a plane normal to  $Y_0$ - $Z_0$  plane with the workspace as the work area. In Fig. 2(c), the projection of the plane normal to  $Y_0$ - $Z_0$  plane is shown as a straight line  $Z_0 = mY_0 + c$ . Since the curves 1 and 4 are convex, the maximum work area is obtained when the above mentioned straight line is either tangent to curves 2 and 3 or to any one of them. A straight line intersecting curves 2 and 3 would give rise to voids in the work area and hence are not of interest. Figure 4 shows the typical work area when the straight line is tangent to curves 2 and 3. The work area consists of two parts, the area  $A_{w1}$  which results from the surface of revolution of curve  $C_4$  about  $Z_0$  axis and the area  $A_{w2}$  which results from the surface of revolution of curve  $C_1$  about  $Z_0$  axis. Area  $A_{w1}$  is the sector of a circle and can be computed in closed form as

$$A_{w1} = \{\pi/2 - \psi\}R^2 + R O_f \cos(\psi) \quad (9)$$

where  $R$ ,  $\psi$  and  $O_f$  are shown in Fig. 4 and their expressions in terms of  $a_2$ ,  $a_3$  and the minimum and maximum  $\theta_j$ , ( $j=2, 3$ ) are given in Dwarakanath (1993).

The expression for area  $A_{w2}$  can be written as

$$A_{w2} = \int_{\phi_1}^{\phi_2} \sqrt{M_1 \cos^2 \phi + M_2 \sin^2 \phi + M_3 \cos \phi + M_4 \sin \phi + M_5 a_3 \cos \phi} d\phi \quad (10)$$

where the limits of the integration and expressions for  $M_1$  through  $M_5$  are functions of  $m$ ,  $c$ , link lengths, joint ranges and mean positions (see Dwarakanath, 1993). There appears to be no closed form expression for the integral and the area  $A_{w2}$  can be obtained by numerical integration. The total work area is the sum of  $A_{w1}$  and  $A_{w2}$ . The work area depends on the mean positions and the link lengths. It was observed that for a set of mean positions, there exists an optimum link ratio which gave maximum work area.

**2.4 Rectangular Area.** In many robotic applications such as painting or welding of large surfaces, instead of the complete work area, it is of more interest to find the maximum rectangle that can be embedded inside the workspace or the work area. Due to the difficulty in obtaining closed form expression for  $A_{w2}$ , it is not possible to derive closed form expressions for the area of the maximum rectangle that can be embedded inside the work area. In Appendix A, we present a numerical algo-

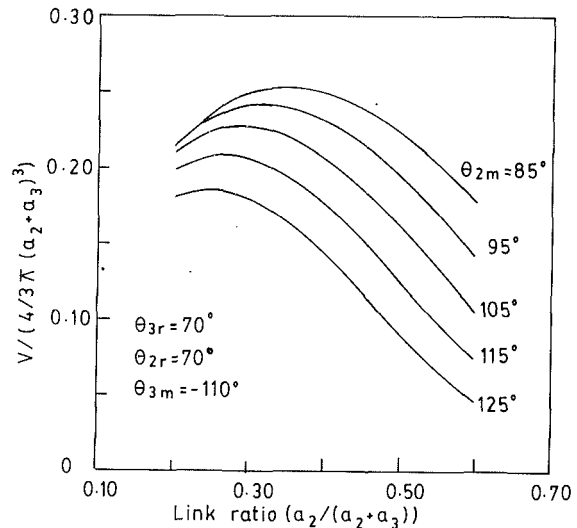


Fig. 3 Workspace volume versus link ratio for varying  $\theta_{2m}$

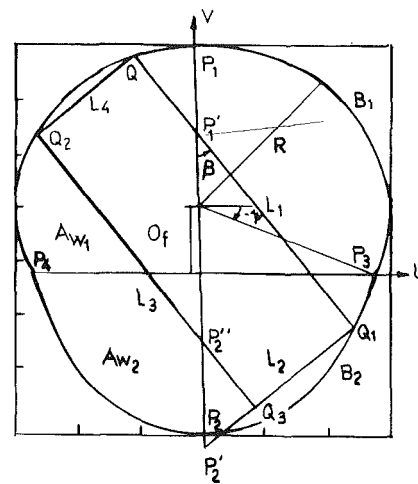


Fig. 4 Rectangle embedded in the work area

rithm to obtain the area of the maximum rectangle that can be embedded inside the work area.

It may be mentioned that the area of the rectangle, the orientation, and the aspect ratio depend on link ratio, mean

positions and joint rotation ranges. Figure 5 shows the rectangular area as a function of link ratios for various  $\theta_{3m}$ . The algorithm can be easily modified to obtain similar design charts for area, orientation, and aspect ratio as a function of other mean positions and joint rotation ranges.

### 3 Kinematic Design

The results in section 2 can be used for kinematic design of articulated manipulators.

Consider the kinematic design of an articulated manipulator for painting  $1.0 \text{ m} \times 1.0 \text{ m}$  flat areas. We assume that the joints are hydraulically actuated and the range of rotation are  $\theta_{1r} = 2\pi$ ,  $\theta_{2r} = 70 \text{ deg}$ , and  $\theta_{3r} = 65 \text{ deg}$ .

The optimum mean position can be found by considering the requirement of embedding the area in the workspace. We

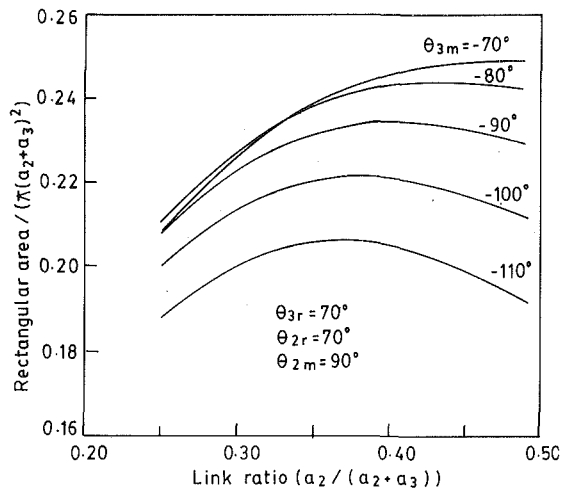


Fig. 5 Rectangular area versus link ratio for varying  $\theta_{3m}$

get  $\theta_{2m} = 90$  deg and  $\theta_{3m} = -60$  deg. The optimum link lengths are  $a_2 = 0.66$  m and  $a_3 = 0.56$  m. The optimum orientation of the plane containing the area in the workspace is given by  $150.70$  deg to  $Y_0$  axis.

#### 4 Conclusion

This paper deals with articulated manipulators with joint motion constraints. We have shown that established results known for unconstrained joint motion get modified when joint motions are constrained. We have presented expressions for sectional area, volume in terms of link ratios, mean position and the range of the joint rotation. The concept of a work area has been defined and expression to obtain the work area has been presented. The work area depends on the link ratios, mean position and the joint rotation ranges. We have also presented an algorithm to obtain the maximum rectangular area that can be embedded in the work area. The results show how to obtain the link dimensions and other design parameters like joint ranges and mean positions to meet requirements related to the workspace of the manipulator.

#### 5 Acknowledgment

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#### APPENDIX A

The details of the algorithm are given in Dwarakanath (1993). Here we only outline the steps.

- (1) Obtain the equations of the curves  $B_1$  through  $B_4$  in the  $U$ - $V$  coordinate system (see Fig. 4) from the equations of the boundary curves  $C_1$  through  $C_4$ .
- (2) Draw line  $L_1$  passing through a point  $P'_1$  at an angle  $\beta$  to the axis  $V$  (see Fig. 4).
- (3) Solve for the intersection point  $Q_1$ .
- (4) Extend line  $L_1$  to intersect  $B_1$  at  $Q$ . Let coordinates of  $Q$  be  $(U_Q, V_Q)$ . Draw the line  $L_4$  perpendicular to  $L_1$  and passing through  $Q$ . Solve for the intersection point  $Q_2$  between  $L_4$  and  $B_1$  or  $B_2$ .
- (5) Draw lines  $L_2$  and  $L_3$  parallel to  $L_4$  and  $L_1$  respectively, and passing through  $Q_1$  and  $Q_2$ , respectively. Let  $L_2$  and  $L_3$  intersect  $V$  axis at  $P'_2$  and  $P''_2$ , respectively. Obtain the  $V$  coordinates of  $P'_2$  and  $P''_2$ .
- (6) If  $|V_{P''_2}| < |V_{P'_2}|$  then the rectangle that can be inscribed in the work area is determined by the points  $Q_1, Q, Q_2$  and the foot of the perpendicular from  $Q_1$  to  $L_3$ —else the rectangle that can be inscribed in the work area is determined by the points  $Q_1, Q, Q_2$  and the foot of the perpendicular from  $Q_2$  to  $L_2$ .
- (7) Find area of the inscribed rectangle from the coordinates of the four points and store result.
- (8) Increment  $\beta$  until  $\beta \leq \pi/2$  and repeat steps 2 to 7.
- (9) Decrement the  $V$  intercept of  $L_1$  ( $V_{P'_1}$ ) until zero and repeat steps 1 to 8.
- (10) Choose the largest rectangle from those stored in step 7.